

Programming Erlang Software For A Concurrent World

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Programming Erlang: Software for a Concurrent World (Pragmatic Programmers) - Kindle edition by Armstrong, Joe. Download it once and read it on your Kindle device, PC, phones or tablets. Use features like bookmarks, note taking and highlighting while reading Programming Erlang: Software for a Concurrent World (Pragmatic Programmers).

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Programming Erlang: Software for a Concurrent World / Edition 2 available in Paperback, NOOK Book. Read an excerpt of this book! Add to Wishlist. ISBN-10: 193778553X ISBN-13: 9781937785536 Pub. Date: 09/22/2013 Publisher: Pragmatic Programmers, LLC, The. Programming Erlang: Software for a Concurrent World / Edition 2.

Programming Erlang: Software for a Concurrent World ...

Programming Erlang: Software for a Concurrent World Joe Armstrong A multi-user game, web site, cloud application, or networked database can have thousands of users all interacting at the same time.

Programming Erlang: Software for a Concurrent World | Joe ...

Erlang is a programming language designed for building highly parallel, distributed, fault-tolerant systems. It has been used commercially for many years to build massive fault-tolerant systems which run for years with minimal failures. Erlang programs run seamlessly on multi-core computers.

Programming Erlang: Software for a Concurrent World by Joe ...

Programming Erlang. Erlang solves one of the most pressing problems facing developers today: how to write reliable, concurrent, high-performance systems. It's used worldwide by companies who need to produce reliable, efficient, and scalable applications. Invest in learning Erlang now.

Programming Erlang by Joe Armstrong - Goodreads

Joe was the chief software architect of the project which produced the Erlang OTP system. He has worked as an entrepreneur in one of the first Erlang startups (Bluetail) and has worked for 30 years in industry and research. Joe currently works for Ericsson AB where Erlang is used to build highly-fault tolerant switching systems.

Programming Erlang ()

Erlang is a language developed to let mere mortals write, test, deploy, and debug fault-tolerant concurrent software. 1 Developed at the Swedish telecom company Ericsson in the late 1980s, it started as a platform for developing soft realtime software for managing phone switches. 2 It has since been open-sourced and ported to several common platforms, finding a natural fit not only in distributed Internet server applications, but also in graphical user interfaces and ordinary batch applications.

Erlang for Concurrent Programming - ACM Queue

Programming Erlang is an excellent resource for understanding how to program with Actors. It's not just for Erlang developers, but for anyone who wants to understand why Actors matters and why they are such an important tool in building reactive, scalable, resilient, and event-driven systems. Jonas Bonér

Programming Erlang, Second Edition - WordPress.com

Erlang is a general-purpose, concurrent, functional programming language, and a garbage-collected runtime system. The term Erlang is used interchangeably with Erlang/OTP, or Open Telecom Platform, which consists of the Erlang runtime system, several ready-to-use components mainly written in Erlang, and a set of design principles for Erlang programs. The Erlang runtime system is designed for systems with these traits: Distributed Fault-tolerant Soft real-time Highly available, non-stop applicatio

Erlang (programming language) - Wikipedia

Erlang is a programming language designed for building highly parallel, distributed, fault-tolerant systems. It has been used commercially for many years to build massive fault-tolerated systems that run for years with minimal failures.

Programming Erlang: Software for a Concurrent World ...

Programming Erlang : software for a concurrent world. [Joe Armstrong; Susannah Davidson Pfalzer] -- A multi-user game, web site, cloud application, or networked database can have thousands of users all interacting at the same time.

Programming Erlang : software for a concurrent world ...

Erlang is a new programming language which was designed for programming concurrent, real-time, distributed fault-tolerant systems. Programming techniques for programming concurrent real-time systems have, for many years, lagged behind those techniques used for programming sequential applications.

Note to readers: Concurrent programming in Erlang

The book is an excellent introduction to the subjects of Erlang, building fault-tolerant software, and concurrency in software. If you're new to Erlang, you'll be very surprised at how advanced the language and the doctrine for its use is, how large a body of software has been written in it, and at how many platforms it's been ported to.

Amazon.com: Customer reviews: Programming Erlang: Software ...

""This second edition of Joe's seminal Programming Erlang is a welcome update, covering not only the core language and framework fundamentals but also key community projects such as rebar and cowboy. Even experienced Erlang programmers will find helpful tips and new insights throughout the book, and beginners to the language will appreciate the ...

Programming Erlang: Software for a Concurrent World ...

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